## Game Of 21



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### The Game Rules - 21

#### Aka "BlackJack"

- Card values:
  - Cards 2-10 have their face value
  - All royal cards have value of 10
  - Aces can be 1 or 11
- All players are dealt two cards
- The second card is shown
- $\circ$  If the player gets a card with a value of 10 and an ace
  - They get a blackjack
  - The game ends and they automatically win
- During a players turn, they can choose to do the following
  - Stop (stop getting dealt more cards and keep the sum that the have currently)
  - Deal (Get dealt another card, all cards except the first card is shown)
- If at anypoint, the player gets over 21,
  - The other player wins automatically
- The sum of the cards are compared at the end, the one that is closer to 21 without being over is the winner
  - If its a tie, the dealer(computer) wins



#### Algorithm

Initialize variables Loop(for entire game) Set up deck Deal 2 cards to user and computer If computer or user gets "blackjack" (an ace and a face card), they automatically win Loop(for round) If sum of user's cards are greater than or equal to 21 Exit loop and go to computer's turn Ask user if they want another card If user wants another card Give user another card (output) If user does not want another card Exit loop and go to computer's turn Loop(for computer turn) Computer analyzes its chances of winning and makes choices (to get another card or not)

accordingly

Compare final sum of each player's card

Declare winner

Ask user if they want to play again, exit loop containing entire game if they say no



#### https://codeshare.io/adNg0y



Test Cases #1: Valid Input

Test Cases #2: Invalid Input

Test Cases #3: Gameplay Scenarios (As this game does not require a lot of user input, we tested the logic of the game by hard coding certain values to see the outcome of the game in different scenarios)



# THANK YOU FOR LISTENING!